

Health and Safety Precautions Booklet



Health and Safety Precautions

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOUR YOUR CHILD PLAY VIDEO GAMES, IF THIS PRODUCT IS TO BE USED BY YOUNG CHILDREN. THIS MANUAL SHOULD BE READ AND EXPLAINED TO THEM BY AN ADULT, FAILING TO DO SO MAY CAUSE INJURY.



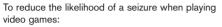


WARNING - SEIZURES

Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms: Convulsions. Eve or muscle twitching, Loss of awareness, Altered vision, Involuntary movements. Disorientation.



- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.



/ WARNING - REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or evestrain:

- · Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using styli with the Touch Screen, you do not need to maintain a tight grip or press hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.







MARNING - USE OF HEADPHONES

Using stereo headphones at loud volumes for long periods of time could result in impaired hearing. When using headphones, keep the volume to a level that allows you to answer when spoken to. If you notice problems such as fatigue or ringing of the ears, discontinue use for the time being, and if the symptoms (ringing or otherwise) continue, be sure to consult a doctor.



WARNING − BATTERY LEAKAGE

The Nintendo DSi XL system contains a lithium-ion Rechargeable Battery Pak, Leakage of ingredients contained within or combustion of the battery can cause personal injury as well as damage to your Nintendo DSi XL system. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery comes into contact with your eyes. immediately flush thoroughly with water and see a doctor.



To avoid battery leakage, combustion and explosion:

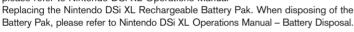
- 1. Do not expose the battery to excessive physical shock or vibration.
- 2. Do not disassemble, attempt to repair or deform the
- 3. The battery must not be short circuited. Do not touch the terminals of the battery with any foreign materials or a metal object.
- 4. Do not expose the battery to heat or dispose of in a fire.
- 5. Do not peel or damage the battery label.
- 6. Do not use a battery if the plastic cover has been torn or compromised in any way.
- 7. Do not insert or remove the battery while the power is on.
- 8. The Rechargeable Battery Pak of the Nintendo DSi XL system is only to be recharged under adult supervision.
- The Battery Pak of the Nintendo DSi XL system is designed to be recharged safely by using the official Nintendo DSi AC Adapter (WAP-002(AUS)). Nintendo cannot accept any responsibility if damage or injury is caused by the use of other AC Adapters.
- 10. Use the Nintendo DSi XL Rechargeable Battery Pak (UTL-003) only for the Nintendo DSi XL (UTL-001(AUS)).
- 11. The battery is to be removed from the Nintendo DSi XL system before disposing
- 12. Do not submerge the battery or wet it with water or any other liquid.
- 13. In case of inappropriate handling of the battery (e.g. during replacement of the battery) there could be a risk of combustion or explosion. The battery must not be deformed, crushed, pierced or exposed to temperatures above 60 degrees Celsius. Furthermore, do not allow a metal object to touch the terminals of the battery. For the Nintendo DSi XL, do not use any battery other than the Nintendo DSi XL Rechargeable Battery Pak (UTL-003). There could be a risk of fire or explosion if you use another type of battery.



14. When disposing of the battery, follow appropriate local guidelines and regulations. For information on battery disposal contact your local solid waste authority.

Do not remove the Rechargeable Battery Pak from the Nintendo DSi XL system unless it needs to be replaced.

For information on how to remove the Battery Pak. please refer to Nintendo DSi XL Operations Manual -



If liquid comes into contact with the Battery Pak, do not reuse it.

Replacement Battery Paks are sold separately. Please contact Nintendo Customer Service for further information on where to purchase a replacement. If you do not want to replace the Battery Pak on your own, you may send your Nintendo DSi XL system to Nintendo Customer Service to have the Battery Pak exchanged by an authorised technician.



WARNING - RADIO FREQUENCY INTERFERENCE

The Nintendo DSi XL system can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DSi XL system within 25 centimetres (10 inches) of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device. do not use the wireless feature of the Nintendo DSi XL systemwithout first consulting your doctor or the manufacturer of your medical device.



Rubbish

WARNING - USE OF NINTENDO DSI XL ON BOARD AEROPLANES. IN HOSPITALS AND AIRPORTS

Operation of the Nintendo DSi XL system when it is NOT in Wireless Mode, may be allowed on board an aeroplane, in hospitals, and in airports just like any other non-wireless device would be. You will know when your Nintendo DSi XL system is in Wireless Mode when the wireless indicator LED (yellow) is lit, to indicate that communication is enabled, or is blinking, to indicate that wireless communication is in progress. The wireless indicator LED will blink when you are in PictoChat™, playing any game in Multiplayer Mode, downloading a game to another unit. Observe and follow all regulations and rules regarding the use of wireless devices in locations such as hospitals, airports, or on board an aeroplane. In order to comply with airline regulations, do not use PictoChat, play the Multiplayer Modes of Nintendo DS games or use DS Wireless Communications



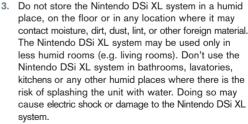


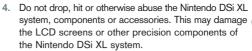
in any other way while on board an aeroplane. Operation in these locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.



WARNING - HARDWARE PRECAUTIONS / MAINTENANCE

- 1. Do not disassemble or try to repair the Nintendo DSi XL system, components or accessories. Doing so voids your warranty.
- 2. First, always turn the power of your Nintendo DSi XL system off before loading or removing a Game Card. Insert the Game Card completely without forcing either the Game Card or the Nintendo DSi XL system.





- 5. Make sure all connections to the Nintendo DSi XL system are made carefully and inserted into the correct locations only. Hold plugs straight when inserting them into a socket.
- 6. When disconnecting any plugs from the Nintendo DSi XL system or wall socket, first turn the Nintendo DSi XL system off. Then carefully pull by the plug itself rather than by the cord. Do not step on, sharply pull or bend any wires or cables.
- 7. Do not expose the Nintendo DSi XL system. Game Cards or any of the components or accessories of the Nintendo DSi XL system to extreme heat or cold. The liquid crystal displays (LCD) become slower to react or may not work when the temperature is too low. The LCD will deteriorate at a high temperature. Take care not to expose the Nintendo DSi XL system to direct sunlight for extended periods of time.
- 8. When taking the Nintendo DSi XL system to a warm place from a cold place, drops of water may form inside and cause the unit to malfunction. Continued use may cause damage to the unit. Turn the power off and leave it for approximately 60 minutes before using it again.
- 9. Do not connect any accessories other than the ones designed for use with the Nintendo DSi XL system. Doing so may result in hardware damage.
- 10. Please be aware that third party accessories not officially licensed by Nintendo have not been subject to Nintendo's strict testing and quality control procedures. Consequently any defects or damages caused by or in connection with accessories not officially licensed by Nintendo will not be covered by the Nintendo manufacturer's warranty.







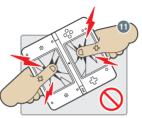








- 11. The LCD screens may be damaged by sharp objects or pressure. Take great care to protect the displays from scratches or stains. To protect the LCD from damage, always fold up the Nintendo DSi XI, system when not in use. Do not put the unit in your back pocket. Doing so may cause break-down of the LCD of the Nintendo DSi XI, system.
- 12. Please be aware that the use of AC Adapters not officially licensed by Nintendo, and which have not been subject to Nintendo's strict testing and quality control procedures, could potentially lead to damage to vour Nintendo DSi XL system. AC Adapters not officially licensed by Nintendo will not be covered by the Nintendo manufacturer's warranty.
- 13. Do not spill liquids on the Nintendo DSi XL system, Game Cards, other components or accessories. Do not insert any foreign materials. If the Nintendo DSi XL system comes into contact with liquids immediately turn the power off, remove the battery cover and battery, then wipe clean with a soft, slightly damp cloth (use water only). Do not wipe the interior of the Nintendo DSi XL system with any liquids.
- 14. The Nintendo DSi XL system should be disconnected from the AC Adapter before cleaning. To clean the Nintendo DSi XL system, use a soft, slightly damp cloth (use water only). Allow the Nintendo DSi XL system to dry completely before using again.
- 15. Do not rapidly turn the power on and off, as this may cause Game Cards to lose your stored game information.
- 16. For the best game image, look directly at the displays of the Nintendo DSi XL system from the front and operate only in a good light.
- 17. To avoid dirt or dust getting into the Nintendo DSi XL system, always leave a Game Card loaded (with the power off), when not in use.
- 18. When using the AC Adapter, always unplug it from the electrical outlet when not in use.
- 19. AC Adapters used with the Nintendo DSi XL system should be regularly examined for damage to the cord, plug enclosure and other parts.
- 20. Do not use the AC Adapter if the cable or plug are damaged.
- 21. Do not plug too many devices into the electrical outlets or multi-plug adaptors, also try to avoid connecting multi-plugs together as this could lead to fire or electrocution.
- 22. Using cords could lead to potential injuries caused by tripping or strangulation.
- 23. Do not place any parts of the Nintendo DSi XL system such as the styli or the AC Adapter plugs or cords in your mouth. This could cause injury or malfunction.
- 24. Transformers and AC Adapters are not to be used as toys. The use of these products by children should only be allowed with the full supervision of a parent or legal guardian.

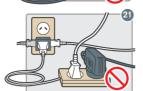














- 25. The Nintendo DSi system is not intended for children under 3 years old as it contains small parts that could be swallowed.
- 26. Do not place anything in front of the AC Adapter that would prevent it from being unplugged from the electrical outlet immediately.
- 27. The AC Adapter is for indoor use only.

WARNING - MOTION SICKNESS

Playing video games can cause motion sickness in some players. Stop playing immediately if you experience dizziness, nausea, fatique, motion sickness or similar symptoms, or if you experience discomfort in your eyes, hands or arms, or otherwise feel unwell at any time during game play. Do not drive or engage in other demanding activity until you feel better.

WARNING - GAME CARD PRECAUTIONS / MAINTENANCE

- 1. Avoid touching the connectors with your fingers. Do not blow on them or allow them to get wet or dirty. Doing so may damage the Game Card and/or the Nintendo DSi XL system.
- 2. Game Cards are high precision electronic devices. Do not store them in places that are very hot or cold. Do not hit, drop or otherwise abuse them. Do not attempt to take them apart.
- 3. Do not clean with benzene, paint thinner, alcohol or any other solvent.
- Always check the Game Card edge connector for foreign material before inserting the Game Card into the Nintendo DSi XL system.



Precautions about the Camera

- Do not expose the camera to direct sunlight for a long period of time, and do not directly photograph intense lights like the sun. Doing so could lead to malfunction of the camera or discolouration of the photographed images.
- Images taken with the camera may have different colours or brightness than the actual objects being photographed. Please be aware that there are also cases when the photographed images have certain dots that are always dim (dead pixels) or bright (hot pixels). Neither of these cases indicates a malfunctioning product.
- Be careful about handling the lenses, and avoid getting the lenses dirty. If they get dirty, wipe them gently with a soft cloth or cotton swab. Be careful not to press hard on the lenses. Doing so could cause malfunction.





Microphone Usage Precautions

Reduce the speaker volume if the microphone reacts without any apparent input or produces feedback*. When using software that utilises the built-in microphone, sound coming from the speakers could cause the microphone to respond randomly or cause feedback to occur.

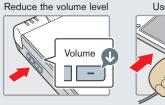
* What is "Feedback"?

Feedback is the term used to refer to the high-pitched screeching sound caused by a loop being created when sounds picked up by the microphone are played back through the speakers and are then picked up again by the microphone.



If you experience feedback

Reduce the level of sound emanating from the speakers by either adjusting the volume settings or attaching a pair of headphones.





8

TM, \circledast AND NINTENDO DSI ARE TRADEMARKS OF NINTENDO. ALL RIGHTS RESERVED. \circledcirc 2010 NINTENDO

