



BRAVELY DEFAULT™



Electronic Manual

Select the icon for this software on the HOME Menu and touch MANUAL to view the electronic manual. Please read this manual thoroughly to ensure maximum enjoyment of your new software.



This software title includes an electronic manual to reduce the amount of paper used in its packaging. For support, please consult the electronic manual, the Operations Manual for your system or the Nintendo website.

IMPORTANT: Please read the separate Important Information Leaflet.

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Controls in white text are used in towns and on the world map.
Controls highlighted in yellow are used on the menu screens.

Controls

3D Screen

L Button

- Inspect/talk
- **Switch characters**
- Enter/exit area
- **Switch categories**
- **Turn page (D's Journal)**
- Speed up text

Touch Screen

- You can also show the map menu, skip events, view ability explanations, and perform other operations by touching the respective icon on the Touch Screen.

Circle Pad

- Move
- **Switch menus**
- Display detailed info (during battles)

+ Control Pad

- + Speed up text
- + Show map menu
- + **Confirm**
- + **Make a selection**
- + **Switch categories**
- + **Cancel/Back**
- + Adjust battle speed (in battle)



HOME Button

START Button

- Show menu

3D Depth Slider

R Button

- **Switch characters**
- **Switch categories**
- **Turn page (D's Journal)**

X Button

- Skip events
- Show menu

A Button

- Inspect/talk
- Enter/exit area
- **Confirm**
- Speed up text

B Button

- Skip party chat
- **Cancel/Back**

Y Button

- Party chat
- Autoplay events

Battles

Battle Procedure

The battle screen appears when an event battle begins or when you encounter enemies in dungeons or other areas.



Battle commands

Attack	Attack the selected target with the equipped weapon.
Abilities	Use Job Commands and Fixed Commands. Select a target to attack/heal. For some abilities such as magic, you can select more than one target.
Brave	Use BP to increase the number of actions.
Default	Accumulate BP while defending.

Special Move	Special moves are available when certain conditions are satisfied. Select a special move and then the target to attack/heal.
Summon Friend	Use the moves of friends or guests and add/change the move you send.
Items	Use items on hand and change equipment. Select an item and then the target to use it on. Note: You can perform another action after changing equipment.
Run	Flee from battle. The whole party can flee if one person succeeds.

Brave and Default

A character generally gets one action per turn, but you can increase the number by using the battle commands Brave and Default. Enemies can also use Brave and Default in battle.



Select DEFAULT to accumulate BP while defending. You can accumulate up to three BP.



Select BRAVE to use BP to increase the number of actions for the current turn (up to four total). You can select Brave even when BP is zero, but once BP turns negative, no actions are possible until it returns to zero.

Communication Features

Online Interactions (Internet)

About Online Interactions

Connect to the internet to perform a variety of online interactions, including adding friends, updating profiles and other data, and getting nemeses.

For information about connecting your Nintendo 3DS™/Nintendo 3DS XL system to the internet, refer to the Operations Manual for your system.

Adding Friends	From the Adventurer Menu or Save Menu, select ADD FRIENDS, then REGISTER VIA INTERNET to connect to the internet and register friends. Note: To add friends via the internet, both systems must already be friends.
Updating Data	From the Adventurer Menu or Save Menu, select UPDATE DATA to connect to the internet and update various data.
Updating data includes:	• Uploading your own profile • Updating your friends' profiles • Receiving guest profiles, in some cases Note: If any nemeses are available, you will receive them at this time.

StreetPass™

Exchanging Profiles and Nemeses

Nintendo 3DS systems that have enabled StreetPass for this game will automatically exchange profiles and nemeses.

Note: To communicate using this feature, all players must activate StreetPass for this software.

Activating StreetPass	To use StreetPass for the first time, select your inbox on the map menu. You can add a profile to send from your system.
Deactivating StreetPass	To deactivate StreetPass, open the System Settings and select DATA MANAGEMENT, then StreetPass MANAGEMENT. Touch the icon for this software title, then select DEACTIVATE StreetPass.

Note: You can restrict online interaction and/or StreetPass functionality via Parental Controls. For more information, refer to the Operations Manual for your system.

Local Wireless (Local Play)

About Local Wireless

Up to 2 players can participate. All players must have a copy of the software. One of you can become the host and the other a guest in order to add the other player as a friend or update their profile.

You Will Need:

Nintendo 3DS/Nintendo 3DS XL system One for each player
Bravely Default™ Software One for each player

Adding Friends	From the Adventurer Menu or Save Menu, select ADD FRIENDS, then REGISTER VIA LOCAL WIRELESS to begin the process of adding your new friend over the Local Wireless connection. Note: You can update profiles for friends you have added using the UPDATE DATA command.
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